An AI Takeover?

On Tuesday 8th March 2016, the world witnessed a world first, that could revolutionise the way we live our lives.

A computer program that was developed by a British start-up and bought by Google, beat the current GO world champion Lee Sedol and it wasn't like it was a close match, he was beaten 5-0.

Before, computers had to be programmed to tell them what to do but AlphaGo learns by observation and practice, and trial and error. A clear advantage a computer has over humans is that computers don't get tired, hungry or distracted.

Here is a bit of background about AI; AI was first 'made' in 1951 by Christopher Strachey of the University of Manchester. In 1959 AI beat a human at Noughts and Crosses and in 1997 AI beat a human at Chess.

The amount of combinations in GO! Are:
10,000,000,000